

Assignment Two

The Assignment Draw a vector portrait of yourself. Add text elements that include personal information, such as your full name, major, interests, etc.

Instructions Build the portrait and text elements in Flash. Carefully label your layers and attempt to keep similar information grouped together. Think about how this object might later move and make layers accordingly. Vector files are very small so save drafts as frequently as possible. This will show a visual record of your thought process and work as a backup method as well.

Include a one-page document describing the drawing techniques used, aesthetics strived for, and naming convention principles. This document should reflect your creative thought process in building your portrait.

What should I turn in? Please see the back side of this paper for ideas of what I'll look for when grading

Due Date Week #3 — Wednesday, January 26, 2005

Name

Portrait Work handed in on time? YES NO

Was the work challenging? YES NO

Are the layers labeled clearly? YES NO

Are the layers labeled logically? YES NO

Were the following items turned in?

- .fla files with naming conventions similar to "LastNameFirstInitial_portrait_Version#"
- All your vector drawings or referenced material
 - original scans, if used
 - include any drafts or sketches that will show your process
- One-page document describing the drawing techniques used, aesthetics strived for and naming convention principles. This document should reflect your creative thought process in building your portrait.
- This original assignment sheet

Was there an attempt to go beyond what the assignment required? YES NO

Other Comments